



PRAGUE **YOUTH** RUGBY FESTIVAL 2017

TECHNICAL DETAILS

spring edition April 7 - April 9, 2017

Age categories	Ball size	Number of players / substitutes / coaches	Registration fee
U18-7's 1999, 2000	5	7 / 5 / 2	100 EUR
U16-7's 2001, 2002	5	7 / 5 / 2	100 EUR
U16-7's GIRLS 2001, 2002	5	7 / 5 / 2	100 EUR
U14 2003, 2004	4	13 / 6 / 2	100 EUR
U12 2005, 2006	4	9 / 5 / 2	80 EUR
U10 2007, 2008	3	8 / 4 / 2	60 EUR
U8 2009,2010	3	6 / 3 / 2	40 EUR

Fields: natural grass. Changing rooms with shower available in all sport centres. The tournament have the honor to be under the official patronage of the CZECH RUGBY UNION. Guaranteed minimum: 3 matches per team in categories U18, U16, U14. For teams in categories U12,U10, U8 and U6 more matches guaranteed. Maximum number of teams: 25 in each category. Fixtures will be sent to all participants. Overall ranking of all categories will be announced.

Accommodation and local transportation

See participation packages information. We only accept teams using our package tour.

Programme

April 7 (Friday) latest arrivals, coach meeting

April 8 (Saturday) Match day, awards ceremony

April 9 (Sunday) Optional friendly fixtures, sightseeing tour of Prague, trips etc.

Registration

Filled form send by email to pyrf@estec.cz before deadline January 31, 2017 (subject to availability)

Payment

1) Registration fee + 30% of the package price: within one month from registration

2) 70 % of the package price: before February 28, 2017

Bank details will be sent upon registration.

ON PAYMENTS ALWAYS INDICATE NAME OF CLUB + note "PYRF2017"

Insurance and liability

The participating teams start in the tournament at their own risk and waive any action against the organizers including any claims for injuries, damage or theft. Neither registration fee nor the packages includes insurance. Participants are advised to manage insurance policy to cover their risks.

Information: pyrf@estec.cz



AGE GRADE VARIATIONS OF THE LAWS OF THE GAME

applicable to

PRAGUE **YOUTH** RUGBY FESTIVAL 2017

U16 + U18

7s Variations of the laws of the game

U14

- Pitch size: Regular size less 10m: 5m lines form touch lines
- Ball size: 4
- Team numbers: 13-a-side
- Scrum: **No scrums** - free kick instead
- Line outs: No lineouts - free kick instead
- Duration: 10-15 min (max 70 min per a day tournament), usually no break (just one period)

U12

- Pitch size: 40 m x 50-55 m, no "22m" line
- Ball size: 4
- Team numbers: 9-a-side
Rolling substitutions is permitted and substituted players can be re-used at any time. Substitutions can only take place when the ball is "dead".
- Tackles, rucks, mauls, hand-offs allowed; tackle must happen within or below arm pits; no hand-offs on neck or head.
- Kicking: Drop kick is used to start the match and to restart after scoring. Players are allowed to kick, BUT if the ball goes to touch or touch-in-goal or to the dead ball line, a free kick is awarded to the non offending side at the place of the kick. No "mark". No 22 m drop out - free kick 20 m from a goal line instead.
- Scrum: Uncontested; 3 players (all forming first row); it is not allowed to attack the scrumhalf unless the scrumhalf keeps the ball (does not pass from the scrum)
- Line out: 3 players
- Free kick: Opposition distance: at least 10 metres
- Duration: 8-10 min (max 70 min per a day tournament), usually no break (just one period)

U10

- Pitch size: 30 m x 40-45 m, no "22m" line
- Ball size: 3
- Team numbers: 8-a-side Rolling substitutions is permitted and substituted players can be re-used at any time. Substitutions can only take place when the ball is "dead".
- Rucks, mauls: allowed; no tunnel ball.
- Tackles: within or below arm pits; **no hand-offs** prior to tackle.
- Kicking: Drop kick is used to start the match and to restart after scoring. If the first drop-kick is not successful (the ball goes to touch, touch-in-goal or dead ball line, the kick is short etc.) it is

repeated. If the second is not successful, free kick is awarded to the other side in the center of the pitch. Players are allowed to kick, BUT if the ball goes to touch or touch-in-goal or to the dead ball line, a free kick is awarded to the non-offending side at the place of the kick. No "mark". No 22 m drop out - free kick 10 m from a goal line instead.

- Scrum: Uncontested; 3 players (all forming one row); it is not allowed to attack the scrumhalf unless the scrumhalf keeps the ball (does not pass from the scrum)
- No line outs: Scrums instead
- Free kick: Opposition distance: at least 8 metres
- Duration: 6-10 min (max 65 min per a day tournament), usually no break (just one period)

U8

- Pitch size: 22 m x 35 m, no 22m line
- Ball size: 3
- Numbers: 6-a-side
Rolling substitutions is permitted and substituted players can be re-used at any time. Substitutions can only take place when the ball is "dead".
- Rucks, mauls: allowed; no tunnel ball.
- Tackles: within or below arm pits; **no hand-offs** prior to tackle.
- Kicking: Players are allowed to kick, BUT if the ball goes to touch or touch-in-goal or to the dead ball line, a free kick is awarded to the non-offending side at the place of the kick. No "mark". No 22 m drop out - free kick 8 m from a goal line instead
- Free kick: Free kick is used to start the game in all other cases (instead of scrum, lineout, penalty kick); Opposition distance: at least 5 metres
- Referees: = coaches

U6

- Pitch size: 12 m x 22 m, no 22m line
- Ball size: 3
- Numbers: 5-a-side
Rolling substitutions is permitted and substituted players can be re-used at any time. Substitutions can only take place when the ball is "dead".
- Rucks, mauls: allowed; no tunnel ball.
- Tackles: within or below arm pits; **no hand-offs** prior to tackle.
- Kicking: Players are allowed to stop the ball with foot, BUT not to kick
- Free "pick-up": Is used to start the game in all other cases (instead of scrum, lineout)
The game (re)starts when the player picks-up the ball
Opposition distance: at least 5 metres
- Referees: = coaches

Information: pyrf@estec.cz